

***SEARCHING FOR
COINCIDENCES***

for two flutes

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Program Note:

Searching for Coincidences is a duet for flutes, inspired largely by the indeterminate works of Earle Brown and Christian Wolff. Each player is presented with five staves, and they can create their own custom "path" through the work. The pitch material is based largely on diatonic harmonies and scales, but these harmonies and scales may become more pronounced or more obscured, depending on the paths chosen by the two players.

Performance Notes:

1. This work may be played on two matched flutes: i.e. two C flutes, two alto flutes, two bass flutes. It was written for Lisa Bost and Carla Rees, with the intention of performance on two alto flutes.
2. The tempo is flexible, but moderate. The piece is written in proportional notation: each page (barring repeats and fermati) should take roughly 15 seconds.
3. Filled noteheads call for notes of shorter durations; open noteheads call for notes of longer durations.
4. The players should play *legato* throughout, with the exception of section C, which features short, disconnected notes.
5. The dynamic level is open, but should generally be kept below *forte*.
6. Visual communication between the players is vital. To aid in reading the score, it is recommended that the players use colored pencils to mark the "paths" that they will take in each section. It is desirable, however, that each performance be different. If the players predetermine their "paths," they should devise new ones before each performance.
7. Duration should be approximately five minutes.

A Play 3-5 of these gestures in any order, then move to the next set.
Start together, play independently

Fl. I

legato sempre

Play 3-5 of these gestures in any order, then move to the next set.
Start together, play independently

Fl. II

legato sempre

B Play 3-5 of these lines in any order. After the first time, wait for Player II's final note to "trigger" your next entrance

Fl. I

Play 3-5 of these lines in any order. Wait for Player I's final note to "trigger" your next entrance

only play these notes on repeats

Fl. II

C

create a path through these notes. pick one note from each attack. on the repeat, choose different notes.

(arrows = player II's attacks)

Fl. I

(First time only) create a path through these notes. pick one note from each attack. on the repeat, choose different notes.

(arrows = player I's attacks)

Fl. II

(Player I leads)

IN SYNC!

Player II leads

IN SYNC!

Fl. I

Fl. II

The image shows a musical score for two flutes, Fl. I and Fl. II, across 16 measures. The score is written on two systems of staves. The first system (measures 1-8) is labeled 'Fl. I' and the second system (measures 9-16) is labeled 'Fl. II'. Above the first staff, there are performance instructions: '(Player I leads)' with arrows pointing to measures 1-4, 'IN SYNC!' with arrows pointing to measures 5-8, 'Player II leads' with arrows pointing to measures 9-12, and 'IN SYNC!' with arrows pointing to measures 13-16. The notes are quarter notes, and the key signature has one flat (B-flat). The score includes repeat signs at the beginning and end of each system.

Player I leads

The image shows a musical score for two flutes, Fl. I and Fl. II, across seven measures. The score is written in treble clef with a key signature of one flat (B-flat). The notation includes quarter notes, half notes, and dotted notes. Performance instructions are indicated by arrows pointing to specific notes: 'Player I leads' points to the first measure of Fl. I, and several other arrows point to notes in both parts. A double underline is placed under the first note of the first measure of Fl. I. A dashed vertical line is on the right side of the page, indicating the end of the excerpt.

Fl. I

Fl. II

D

(note lengths increase)

The musical score consists of two systems, each with five staves. The first system is labeled 'Fl. I' and the second 'Fl. II'. The notation includes various note values (quarter, eighth, and sixteenth notes) and rests. Annotations include arrows pointing to notes with the text '(note lengths increase)' and '(etc.)', and vertical arrows pointing down to specific notes. The key signature has one flat (B-flat), and the time signature is not explicitly shown but appears to be 4/4 based on the note values.

This musical score page, numbered 9, contains two systems of staves for Flute I (Fl. I) and Flute II (Fl. II). Each system consists of five staves. The top staff of each system features a melodic line with fingerings (indicated by numbers 1-3) and breath marks (indicated by downward arrows above the staff). The lower staves in each system provide accompaniment or alternative fingerings, including notes with flats (b) and sharps (#). The notation is in treble clef.

Fl. I System:

- Staff 1: Melodic line with fingerings and breath marks.
- Staff 2: Accompaniment with notes and flats.
- Staff 3: Accompaniment with notes and flats.
- Staff 4: Accompaniment with notes and sharps.
- Staff 5: Accompaniment with notes and sharps.

Fl. II System:

- Staff 1: Melodic line with fingerings and breath marks.
- Staff 2: Accompaniment with notes and sharps.
- Staff 3: Accompaniment with notes and sharps.
- Staff 4: Accompaniment with notes and flats.
- Staff 5: Accompaniment with notes and flats.

This musical score page, numbered 10, contains two systems of staves for Flute I (Fl. I) and Flute II (Fl. II). Each system consists of five staves. The top staff of each system is the melodic line, while the four staves below it are for accompaniment. The Fl. I system uses a key signature of one flat (B-flat), and the Fl. II system uses a key signature of one sharp (F-sharp). The notation includes quarter notes, eighth notes, and sixteenth notes, with various articulations such as slurs, accents, and breath marks. The score is enclosed in a dashed rectangular box.

Fl. I System:

- Staff 1 (Melody): Quarter notes with slurs and accents. Includes a breath mark at the end.
- Staff 2: Quarter notes with slurs.
- Staff 3: Quarter notes with slurs.
- Staff 4: Quarter notes with slurs.
- Staff 5: Quarter notes with slurs.

Fl. II System:

- Staff 1 (Melody): Quarter notes with slurs and accents. Includes a breath mark at the end.
- Staff 2: Quarter notes with slurs.
- Staff 3: Quarter notes with slurs.
- Staff 4: Quarter notes with slurs.
- Staff 5: Quarter notes with slurs.

E Play 3-5 of these gestures in any order, then move to the next set.
Start together, play independently (as in section A)

Fl. I

Play 3-5 of these gestures in any order, then move to the next set.
Start together, play independently (as in section A)

Fl. II